

Matthew Morek

Staff Product Engineer

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- Staff Product Engineer with over 15 years of professional experience in the industry as both designer and engineer.
 - Strong design judgment and full-stack engineering experience, focused on building products that feel fast, fluid, and invisible with "buttery" interactions.
 - Extensive work across the JavaScript ecosystem (frontend, backend, and mobile).

EXPERIENCE

Ponder Labs • Staff Product Engineer Building the future of onchain social prediction markets.	2024–2025
Toyota Connected • Senior Design Engineer Designing and prototyping next-gen connected driving experience.	2021–2024
ChargedUp • Senior Product Designer/Engineer Creating a powerbank rental experience for the masses.	2020
Co-op Food • Senior Frontend Engineer Building online grocery delivery experience on the web.	2018–2019
UN World Food Programme • Senior Frontend Engineer Designing and building a donation platform for the biggest non-profit in the world.	2012–2017

Earlier career included several years at various agencies that no longer exist.

SELECTED PROJECTS

PlayAirsoft The ultimate source of intel for airsoft enthusiasts. 25,000+ visits per month.	Tramspotter Check Metrolink departures on iPhone and Apple Watch. Free on the App Store.
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SKILLS + STACK

Frontend:	Next.js, React, TypeScript, TailwindCSS, Motion, Astro, interaction design, performance optimization
Backend:	Node.js, Postgres, ORMs, APIs
Mobile:	iOS (SwiftUI), PWAs
Product:	Product design, data-informed decision-making, UX writing, prototyping, UI design